Dreamlands

The **Dreamlands**, also known as the Dimension of Dreams, is a dimension which overlays the Ethereal Plane, created and maintained directly by the dreams of sleepers in the Universe. It consists of a finite, relatively stable core, surrounded by countless ephemeral dreamscapes.

Travel to the Dreamlands is unnatural and unlikely for inhabitants of Golarion. Sometimes, an unlucky individual will come across a rift in the world and fall in, never to return. According to Lulubelle, it is possible for rifts, or tears, to be left behind whenever plane hopping occurs.

Take heed of this warning: in the Dreamlands, should you die in your physical body, there will be no return.

Thankfully, beings who have the ability to lucid dream are offered safer means of traversing the realms. Dying in your lucid body will slowly rob you of your sanity. Although not ideal, it's better than death. Some people claim that frequent travel in the Dreamlands will develop one's ability to shape reality - or fiction - within the realm!

Dreamscapes

Dreamscapes are unique in nature. The properties of each world vary from one another. Time, weather, and gravity can be diifferent for each one. Because time can pass differently, it's possible to find oneself weeks into the calendar!

History

While investigating a location presented to the party in their dreams, they, along with Ivan and Amoretta, are sucked into a rift that suddenly opens. In the chaos, Opalneria is left behind...

Upon escaping the Dreamlands with help from Lilith, the party realizes the two Disciples are nowhere to be found.

Lulubelle informs the players that, although they do not have the inherit ability to lucid dream at will, they can instead drink tea made from the cured leaves of a special flower: Desna's Star.

Unfortunately for the party, the Milani's Thorns seem to covet these flowers for some unknown reason.

The party was informed that they should seek Leng.

Upon lucid dreaming for the first time, the party meets Lilith. Lilith conveys to them past events where the Disciples were betrayed by a trusted member. The Disciples fought the remaining two hags of a coven where the rift had opened in the near future. What could this mean?

Gamemaster's Notes

Important bits to remember are:

- You may travel to the Dreamlands physically or through dreams. Either method has their pros and cons.
- You must find Desna's Star to lucid dream.
- Continue your quest to find Desna's Stars in order to discover the truth behind the conspiracy occurring in the River Kingdoms!

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